



ÁNGELA DEL HOYO JUL

3D ARTIST |  MADRID, SPAIN



WEBSITE

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CONTACT

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EDUCATION

GENERAL CERTIFICATE OF EDUCATION IN SCIENCE MODALITY - IES DIEGO VELÁZQUEZ (2016-2017)

CERTIFICATE OF HIGHER EDUCATION IN 3D ANIMATION, GAMES AND INTERACTIVE ENVIROMENTS - U_TAD UNIVERSITY (2017-2019)

I WORK WITH: MAYA, ZBRUSH, SUBSTANCE PAINTER, UNITY, PHOTOSHOP, ILLUSTRATOR, AFTER EFFECTS, PREMIERE PRO, MEDIA ENCODER AND PROCREATE.



SKILLS

ORGANIC AND INORGANIC 3D MODELING, TEXTURING, LIGHTING, 3D RENDERING, 3D ANIMATION, 2D ANIMATION, RIGGING, VFX, VIDEO GAMES DESIGN, CONCEPT ART, VIDEO EDITION, PHOTO RETOUCHING, GRAPHIC DESIGN AND WEB DESIGN.



LANGUAGES

- SPANISH · MOTHER TONGUE ·
- ENGLISH · B1 ·
- FRENCH · A1 ·
- PORTUGUESE · A1 ·



EXPERIENCE

- 3D ARTIST AND PROJECT MANAGEMENT- AUGMENTED REALITY FOR NIKE BRAND.
QUANTIC ANIMATION, MADRID (2023).
- 3D ARTIST, SUPERVISION AND MANAGEMENT- VIDEO GAME CINEMATIC FOR PLARIUM (MECH ARENA).
QUANTIC ANIMATION, MADRID (2023).
- 3D ARTIST - FILTERS FOR TOMMY HILFINGER BRAND
QUANTIC ANIMATION, MADRID (2022).
- 3D ARTIST - AD FOR CONVERSE BRAND
QUANTIC ANIMATION, MADRID (2021).
- 3D ARTIST AND VIDEO GAMES DESIGN
SUMALAB, MADRID (2019).
- 3D ARTIST
BABOONI TECHNOLOGIES, MADRID (2019).
- 3D ARTIST AND VIDEO EDITION
MIA COSMETICS PARIS, MADRID (2020).
- GRAPHIC DESIGN AND WEB DESIGN
CLINICA DENTAL LA MERCED, MADRID (2021).